SMART HOME PROTOTYPE WITH INTERNET OF THINGS (IOT) CONCEPT USING RASPBERRY PI AND ARDUINO

FINAL REPORT

BY BENBEN BAGUS PRASETYO ABDI NIM 14631022



UNIVERSITY OF MERDEKA MALANG
D3 ENGLISH PROGRAM
AUGUST 2017

SMART HOME PROTOTYPE WITH INTERNET OF THINGS (IOT) CONCEPT USING RASPBERRY PI AND ARDUINO

FINAL REPORT

Presented to University of Merdeka Malang in partial fulfillment of the requirements for the degree of *Ahli Madya* in Diploma Three of English

> BY BENBEN BAGUS PRASETYO ABDI NIM 14631022

UNIVERSITY OF MERDEKA MALANG D3 ENGLISH PROGRAM August 2017 This is to testify that the Final Report of BENBEN BAGUS PRASETYO ABDI has been approved by the advisor for further approval by the Examining Committee

Malang, August 15th, 2017

Advisor,

Misianto, S.Pd., M.Pd.

This is to testify that the Final Report presented by BENBEN BAGUS PRASETYO ABDI on August 22nd, 2017 has been examined.

Malang, August 25th, 2017

Examiner 1,

Elfirahmi Thamrin, S.Pd., M.Pd.

Examiner 2,

Karlina Karadila Y., S.Pd.

Acknowledged by Head of Program,

Drs. Suatmo Panca Putra, M.Pd.

ABSTRACT

Abdi, Benben Bagus Prasetyo. 2017. Smart Home Prototype With Internet of Thing (IoT) Concept Using Raspberry Pi and Arduino. Final Report. D3 English, Program University of Merdeka Malang. Advisor: Misianto, S.Pd., M.Pd.

Key Words: Smart Home, Internet of Things, Raspberry PI, Arduino.

Smart Home is a technology where a home that has integrated household appliances that can communicate with each other with the concept of the Internet of Things. Internet of Things (IoT) is a concept where electronic objects around us can communicate each other through a network such as Internet. The writer chose the topic in accordance with the writer's major faculty. Furthermore, the concept of Internet of Things has great potential for technological development in the future. Based on these topics the writer created a smart home prototype project that uses Raspberry Pi and Arduino to simulate the concept of Internet of Things. Raspberry PI is a small-sized computer with the same ability as a computer in general. This device was created for the purpose of developing IoT-based projects. As well as Raspberry Pi, Arduino is aimed at IoT-based project development but the difference is its ability. Arduino can only perform simple tasks such as reading the sensor and giving instructions (on or off) to electronic equipment. In the making of this project the writer has some technical problems but with the knowledge that the writer gets, the problems can be resolved and complete this project. The final product of this project is a prototype that can be simulated as a smart home. There are several benefits that can be gained from this project one of them is to know how the concept of the Internet of Things works interactively. The writer expects that this project can be a reference for someone who wants to make a smart home in actual life.

ACKNOWLEDGEMENT

First of all, I would to express my deepest gratitude to Allah SWT for overflowing of blessing and guidance so that this Final Report can be finished on time. As a Moslem, I know that I cannot be successful without Allah SWT blessing. I also want to gratefully acknowledge the contributions of the following people whose considerable efforts, suggestions, ideas, and insight helped me to make this Final Report more valuable.

Secondly, I feel much indebted to Drs. Suatmo P. Putra, M.Pd., the Head of D3 English Program for all his supports and guidance.

Thirdly, great thanks go to Mr. Misianto, S.Pd., M.Pd., as my advisor for his support and patience in guiding me finishing this Final Report. I also wish to thank all lecturer for passing knowledge during my study. Many thanks are also addressed to all the staffs of D3 English Program for their services and help.

The last, I wish to say my greatest thanks to my parents for their prayer and supports.

TABLE OF CONTENTS

Approval			i
Abstract			iii
Acknowledgement	t		iv
Table of Contents			V
List of Pictures			vi
List of Tables			vii
List of Appendices	5		Vii
CHAPTER I :	INTE	RODUCTION	
	1.1	Background of the Final Report	
	1.2	Objectives of the Final Report	2
	1.3	Significances of the Final Report	3
CHAPTER II:	MAI	N REPORTS	
	2.1	Description of Final Project	4
	2.1.1	Definition of Internet of Things	4
	2.1.2	Definition of Smart Home and Prototype	5
	2.1.3	Description of Raspberry Pi and Arduino	6
	2.2	Skills Required for Writing the Final Report	12
	2.3	Problems and Solutions	13
	2.3.1	Problems	13
	2.3.2	Solutions	13
		The Relevance of the Final Report with the Writer's	
		Future Career	13
	2.5	Developing Product	14
	2.5.1	Preparations	15
	2.5.2	Implementations	20
		Final Product	24
CHAPTER III:	CON	CLUSIONS AND SUGGESTIONS	
	3.1	Conclusions	28
	3.2	Suggestions	29
BIBLIOGRAPHY			30
APPENDICES			31
CURRICULUM V			35

LIST OF PICTURES

1. I	Picture 2.1 Raspberry Pi 3 Model B	8
2. I	Picture 2.2 NodeMCU EXP8266 v2	12
3. I	Picture 2.3 Smart Home prototype scheme	14
	Picture 2.4 Process of installing Raspbian	16
5. I	Picture 2.5 Raspbian desktop	17
6. I	Picture 2.6 MQTT communication scheme	18
7. I	Picture 2.7 Commands for install Mosquitto	18
8. I	Picture 2.8 Commands for check Mosquitto version	19
9. I	Picture 2.9 Example of Node-Red Flow	19
10.	Picture 2.10 Example of OpenHAB Homepage	20
11.	Picture 2.11 OpenHAB items configuration	21
12.	Picture 2.12 List of rooms in OpenHAB	21
13.	Picture 2.13 List of home appliances items in OpenHAB	21
14.	Picture 2.14 Node-Red before configured	22
15.	Picture 2.15 Node-Red after configured	23
16.	Picture 2.16 Arduino IDE	23
17.	Picture 2.17 Assembling process	24
18.	Picture 2.18 After assembling	25
19	Picture 2.19 Testing the prototype	25

LIST OF TABLES

1.	Table 2.1 Specifications of Raspberry Pi 3 Model B	9
2.	Table 2.2 The differences between Arduino and Raspberry Pi	10
3.	Table 2.3 Specifications of NodeMCU ESP8266 v2	12
4.	Table 2.4 Details of prices	26
5.	Table 2.5 Specifications of sample home	27
6	Table 2.6 Required devices and prices	2.7

LIST OF APPENDICES

1.	Form Pengajuan Judul Tugas Akhir	31
	(Form of The Proposed Final Report Title)	
_		
2.	Lembar Konsultasi Pengajuan Judul Tugas Akhir	32
	(Consultation Sheet)	
3.	Lembar Revisi Tugas Akhir	33
	(Revision Sheet)	